

NEW FEATURES

- Different pattern reset types added
 - off: Tracks will reset depending on 'reset track config'
 - on: Tracks will always reset independently from 'reset track config'
 - first: Tracks will reset to its first position only the first time that they are played (coming from another pattern) Find it in FUNC + PATTERN (hold)
- New LIVE REC mode: GATE1 CV2. Records gates and Cvs using the two CV inputs. Gate in CV in 1 and CV in CV in 2. Find it in FUNC + LIVE REC > CV IN GATE1 CV2
- Option added to change pattern at the next step (no need to wait for the pattern end) . Only in single pattern play. Works on EME custom buttons, EME CC, FUNC + encoder shortcut and PATTERN mode. Find it FUNC + OPTIONS > Patt change
- Option to change part at the end of the part (previously was changing at the end of the pattern). Works on EME custom buttons, EME CC and SONG (PARTS) mode. Find it FUNC + OPTIONS > Part change
- Add an option to output the same CV in all the CV outputs in order to tune all the system oscillators. Find it FUNC + OPTIONS > TUNE > calibrate osc.
- Separate STEP mode DIV/x, now DIV/x can be applied at the same time that other step modes are applied (FWD, BCKW, RANDOM...). FUNC + STEP MODE > page 1 STEP MODE // page 2 STEP DIV
- Add MIDI transpose using MIDI keyboard, linking MIDI channels with tracks. Find it FUNC + MIDI > MID IN > Key transpose
- Trk length display improved
- Actions from EME (MIDI PLAY or MIDI CLK or Buttons) can make the Eloquencer leave its initial status screen /state
- Possibility to change notes using a MIDI keyboard. Being in CV step edition mode and pressing a keyboard key while holding the desired step
- Add one more pre-listen options (while being in pause press a step to open gate and change CV for that step):
 - off : nothing happens if a step is played while being in pause
 - all: all the active steps gates and CVs change when a step is pressed while being in pause.
 - Track : the current track step gates and CVs change when a step is pressed while being in pause.Find it FUNC + OPTIONS > Pre-listen
- Limit maximum tempo to 350 when using tap tempo
- EME: New EME custom buttons / CC: next/previous pattern to edit. Allows to edit a pattern while being in single pattern play. (it doesn't change the pattern in play)
 - CH 1 (global) CC 102 : next pattern to edit
 - CH 1 (global) CC 103: previous pattern to edit
- EME: New EME custom buttons / CH 1 CC 104 : go to song mode and play
- Add a new 'focus' and 'track' CC parameter and new custom button: Octave up / octave down (non pattern destructive)
 - CH 2 (focus) CC 103 : octave up
 - CH 2 (focus) CC 104: octave down
 - CH 9-16 (track) CC 87 : octave up
 - CH 9-16 (track) CC 88: octave down
- Add security question when trying to create a song
- LIVE REC: possibility to delete the track in all the patterns contained in a pattern song, song part or song. Hold the track button for more than half a second to delete the track in pattern / Hold for more than two seconds for deleting that track for all the patterns
- Possibility to stop listening the incoming transport (play and stop) messages from EME. Find it in FUNC + MIDI (hold) > MIDI CLK
- Possibility to stop sending transport messages (play and stop) to EME. Find it in FUNC + MIDI (hold) > MIDI CLK
- Possibility to stop sending clock messages to EME. Find it in FUNC + MIDI (hold) > MIDI CLK

- Debounce tap tempo to filter false pressing when using tap tempo.
- Add TIE to randomization layer 1 FUNC + RAND
- Add 24 ppqn clock output (Eloquencer CLK output) FUNC + CLK > CLK out
- Add 'project saved' display feedback for 'SAVE current project' using the EME custom buttons or CC.
- Add new CV in features
 - next/previous pattern (trigger)
 - next/previous part (trigger)
 - pattern change (CV)
 - FUNC + OPTIONS > CV in assign
- Show a message in the step editions mode when the track is blocked by MIDI in route.
- EME : improve controller feedback when changing pattern in focus
- EME/ELOQ : Improve feedback when using next/previous pattern using shortcut, EME custom button, CC or PATTERN MODE
- Show pattern and part counters in SONG mode display.

FIXED BUGS

- When using copy in PATTERN mode, 'pattern reset' and 'scale' are copied
- When using clear in PATTERN mode, 'pattern reset' and 'scale' are restored to the default value
- Using CC 2 CH1 with EME allows to access the user scales
- Changing from MIDI CLK to INT does not start playing with correct speed.
- Aux output trigger configured as start trigger has been enlarge (it was few ms so some destination modules couldn't detect it).
- When Eloquencer is synced with MIDI CLK(EME) the first clock is not long enough (not enough for some destination modules.
- When freezing, duplicating, copying or clearing RV and RVP where not working as expected
- EME BTN assignment wasn't showing the correct value in BTN assignment screen.
- When two consecutive notes (overlapping) are pressed using a MIDI keyboard connected to EME and using MIDI LIVE REC MODE. When the second one is pressed it creates a TIE in the first one and changes the CV. This avoids the second note to cut the first one.
- Solve an issue that was repeating the first pattern in a song when Eloquencer was slave.
- Solve a sync problem using 'playH/stopL' reset input configuration, that was creating a de-sync when receiving clock before the start/signal.
- Solve an issue that was resetting the pattern in play when modifying the track length while using pattern chain or song parts.
- Fix an issue with 'SAVE current project' using the EME custom button.
- Fix an issue that was misunderstanding the note G0 when using CV add in CV in assignment.